Building Permits

Building permits are required for all jobs except painting, wallpapering, trim work, floor sanding, carpeting, and landscaping. Obtaining a building permit is ultimately the responsibility of the property owner, although in many cases, the contractor provides this as a service. Building permits are issued for a work period of six months, unless property has been condemned, and must be prominently displayed for the public to see during construction.



To obtain a building permit, an application must be submitted with necessary documentation presented and fee(s) paid. Necessary documentation will include, but may not be limited to: a contract, materials list, estimate, etc. To estimate fee(s) for permits, see the fee schedules below. For electrical permits, individual's number on permit must be given to the electric company when project has been completed and inspected to ensure work meets necessary electrical codes. Applications may be completed, saved and emailed to *sayers [at] bluewv.org* **OR** printed, completed, scanned, and sent to Sara Ayers by email and dropped off at the Municipal Building at the address below, or mailed to:

Sara Ayers

Engineering Department 100 Rogers Street Bluefield, WV 24701

sayers [at] bluewv.org

304-327-2401 ext 2462

You can also stop in at city hall Monday - Friday from 8:00-4:30.

Job Cost Building Permit Fee

0 - 2,500	0.00
2,501 - 5,000	35.00
5,001 - 10,000	55.00
10,001 - 20,000	100.00

20,001 - 30,000	200.00
30,001 - 40,000	300.00
40,001 - 50,000	400.00
50,001 - 75,000	800.00
75,001 - 100,000	2,000.00
100,001 - 500,000	3,000.00
500,001 - 1,000,000	4,000.00
1,000,001 - infinity	5,000.00

Demolition of Residential Structure \$43.75

Demolition of Accessory Structure \$12.50

Demolition of Commercial Structure

- Less than 10,000 Sq. Ft. \$62.50
- 10,001 50,000 Sq. Ft. \$93.75
- 50,001 100,000 Sq. Ft. \$125.00
- 100,001 Infinity Sq. Ft. \$187.50

Supporting Documents

building_permit_application.pdf 461.41 KB

Silt Fence Installation Instructions 1.08 MB